

GYMNASIUM RULES & OPERATION PROCEDURES

To enter gym, persons must show PROOF OF FT. THOMAS RESIDENCY or pay non-resident rate.

ADMISSION FEES:

	<u>RES</u>	<u>NON-RES</u>
Adults (18 and over)	\$2.00	\$5.00
K-12 Students	\$1.00	\$5.00

- Rule 1** No hard-sole shoes or boots permitted on gym floor.
- Rule 2** No food or drink permitted on gym floor or in hallways.
- Rule 3** No smoking or tobacco products and No Alcohol permitted in Armory facility.
- Rule 4** No glass containers permitted in Armory facility.
- Rule 5** No spitting in Armory facility.
- Rule 6** The Armory facility will not be held responsible for lost or damaged property.
- Rule 7** All equipment must be signed out and checked in. Persons signing out equipment are responsible for lost or damaged equipment.
- Rule 8** OPEN hours are reserved for Basketball play only. However, if the gym is not busy one court may be used for Volleyball provided 10 players are present TO HOLD A COURT.
- Rule 9** Gym will be kept open when a minimum of 10 people are present to play basketball or volleyball.
- Rule 10** ALL courts are on a first come first serve basis during open hours. Players are only allowed to play on one team.
- Rule 11** Full court play allowed only when permitted by gym supervisor.
Court 3 will lose its full court privilege first.
Court 2 will keep its full court priority when permitted by gym supervisor.
Court 1 is reserved for persons twelve (12) years or age and under; open when possible.
- Rule 12** A sign-up board is provided for each court. Players are only allowed to sign up on one court. Random court switching is not allowed. Your signature is your reservation. Signing for or erasing another persons name is not permitted.
- Rule 13** All teams must consist of at least 5 players to play.
- Rule 14** Winning team holds court and cannot refuse a challenge or will forfeit the court. Winning team then takes on another team. A sign up board will be in use when gym is crowded. Limit 6 teams per board.
- Rule 15** Basketball games shall be played to twelve (12) baskets. Teams must win by two(2) baskets or first team to fifteen (15) baskets.
- Rule 16** A twenty minute time clock may be used at the supervisors discretion, if one or more players are waiting to play.
In case of a tie, the team that scores the next point wins.
- Rule 17** Weight machines are off limits to all persons under the age of sixteen (16) years of age. NO EXCEPTIONS.
- Rule 18** Good sportsmanship must be displayed AT ALL TIMES. Violator(s) will be forced to leave the gym for that period or longer.
- Rule 19** During league play, weight machines and game room are open: NO CHARGE.
- Rule 20** No Basketballs are permitted on volleyball league nights.
- Rule 21** No running or horse play permitted in hallways or other recreation rooms.

FAILURE TO COMPLY WITH THE ABOVE RULES MAY RESULT IN EXPULSION FROM THE ARMORY FACILITY.
The supervisor on duty is in charge at all times and will operate and enforce all rules of the Armory facility.

NOTE: This Facility is being video taped at all times.